

Panaji, 22nd June, 2010 (Ashada 1, 1932)

SERIES I No. 12

# OFFICIAL GAZETTE

## GOVERNMENT OF GOA



PUBLISHED BY AUTHORITY

### EXTRAORDINARY

#### GOVERNMENT OF GOA

Department of Finance

Budget Division

#### Notification

JS(B)/32/2010

In pursuance of the Rule 6(1) of the Goa  
Lotteries (Regulation) Rules, 2003, the

Government of Goa hereby approve the  
operation of the New Lottery Scheme viz.  
KINGMATCH4 ONLINE LOTTERY SCHEME.

By order and in the name of the  
Governor of Goa.

*Anand Sherkhane*, Joint Secretary (Budget).

Porvorim, 22nd June, 2010.

#### Government of Goa

#### KING MATCH4 ONLINE LOTTERY SCHEME

Day of Draw	Date of Draw	M.R.P.	Draw No.	Series
Monday & Onwards	7-06-2010 & Onwards	Rs. 2	1	9

9 Series

A, B, C, D, E, F G, H, I

Prize Rank	Example	Probability	Prize Amount
First Prize	A: Q♥ A1 1234	1/1200000*9	41000*

#### Second Prize (Option as selected by Customer)

Sr. No.	Option	Example	Probability	Prize Amount	Prize %
1.	Full Sequence	Q♥A1 1234	1/1200000	40000	1.67
2.	Joker Lucky 4	Q♥A1	1/120	205	85.41
3.	Lucky 4 Sequence	A1-1234	1/100000	15000	7.50
4.	Joker 4 Sequence	Q♥1234	1/120000	15000	6.25
5.	Straight	1234	1/10000	10000	50
6.	Straight Reverse	1234/4321	2/10000	8500	85

OFFICIAL GAZETTE — GOVT. OF GOA  
(EXTRAORDINARY)

SERIES I No. 12

22ND JUNE, 2010

Sr. No.	Option	Example	Probability	Prize Amount	Prize %
	Box Non-repeating (24-way)	1234/1243/1423/4123/1324/1342/1432/ /4132/3124/3142/3412/4312/2134/ /2143/2413/4213/2314/2341/2431/ /4231/3214/3241/3421/4321	1/416.67	700	84
	Box One-repeating (12-way) (Doubles)	1223/1232/1322/3122/2123/2132/ /2312/3212/2213/2231/2321/3221	1/833.33	1400	84
7.	Box Two-repeating (6-way) (Dual Doubles)	1122/1212/2112/1221/2121/2211	1/1666.66	2800	84
	Box One-tripled (4-way) (triples)	0001/0010/0100/1000	1/2500	4200	84
	Box Quadruples	1111	1/10000	10000	50
8.	Match4 Addition Option	0000-9999	1/715	1300	90.91
9.	Lucky Straight	A-234	1/2000	3000	75
	Lucky Box Non Repeating	A-234	1/333.33	560	84
10.	Lucky Box One Repeating	A-224	1/666.66	1120	84
	Lucky Box Tripals	A-222	1/2000	3360	84
11.	Lucky Front Pair	A1-23	1/1000	1800	90
12.	Lucky Back Pair	A1-34	1/1000	1800	90
13.	Lucky Split Pair	A1-24	1/1000	1800	90
14.	Lucky Any Pair	A1-23/A1-24/A1-34	3/1000	600	90
<b>Third Prize (Option as selected by Customer)</b>					
15.	Match4	0000-9999	100/10000	180	90
<b>Fourth Prize (Option as selected by Customer)</b>					
	Joker 60	Q♥A1	1/60	105	87.50
	Joker 48	Q♥A1	1/48	84	87.50
16.	Joker 36	Q♥A1	1/36	63	87.50
	Joker 24	Q♥A1 or Q♥B1	1/24	42	87.50
	Joker 12	Q♥A1	1/12	21	87.50

*Note:* As part of marketing promotion activity in Maharashtra the JOKER LUCKY 4 option will have an additional prize money of Rs. 13/- resulting in payout of Rs. 218/-.

## KING MATCH4 ONLINE LOTTERY SCHEME

Sr. No.	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday	Draw Time
1.	Mitra	Palki	Rikhi	Sudama	Amrita	Goyala	Kumari	10.00 a.m.
2.	Mithu	Pallavi	Rayla	Shreya	Amar	Gopala	Kuku	10.20 a.m.
3.	Mili	Paltu	Ravindra	Shrestha	Amrit	Gomed	Kaya	10.40 a.m.
4.	Meet	Pamela	Ravi	Shree	Amolika	Gomati	Katak	11.00 a.m.
5.	Mauli	Pammi	Ratan	Shom	Amolik	Gola	Kasi	11.20 a.m.
6.	Master	Panama	Rasika	Shilpa	Amman	George	Karusi	11.40 a.m.
7.	Mantra	Panchhi	Rashik	Shikhar	Ameera	Gentle	Kartik	12.00 p.m.
8.	Mandira	Pandit	Rashida	Shaurya	Ambrish	Genious	Kamal	12.20 p.m.
9.	Mandhar	Pandora	Rashi	Shanti	Ambika	Genet	Karma	12.40 p.m.
10.	Mandel	Pandu	Rano	Shankar	Ambey	Gemini	Karlyn	1.00 p.m.
11.	Mandap	Panghat	Ranjit	Shakshi	Amani	Gem	Karjat	1.20 p.m.
12.	Manasa	Panihar	Rang	Shailesh	Alto	Geeta	Karishma	1.40 p.m.
13.	Mamta	Pankita	Ranee	Seshan	Alpha	Geet	Karim	2.00 p.m.
14.	Malva	Panth	Rancho	Seema	Alpana	Gazal	Karan	2.20 p.m.
15.	Malu	Panvel	Ranchita	Savla	Aloki	Gaylord	Kapil	2.40 p.m.
16.	Malti	Panwar	Ranbir	Satlaj	Alok	Gayatri	Kanta	3.00 p.m.
17.	Mallika	Papiha	Rana	Satish	Alka	Gavin	Kanika	3.20 p.m.
18.	Malini	Pappy	Ramya	Sashi	Alisha	Gaurav	Kanchan	3.40 p.m.
19.	Malik	Parag	Ramona	Saroja	Alankar	Gattu	Kanchak	4.00 p.m.
20.	Malhar	Parakrit	Ramola	Sarita	Akshay	Gate	Kanak	4.20 p.m.
21.	Malaika	Param	Ramit	Sarin	Akshat	Garry	Kamolika	4.40 p.m.
22.	Mala	Paras	Ramesh	Sarayu	Ankit	Garima	Kamod	5.00 p.m.

**Draw Pattern:**

1. 1st Prize: 8 digit-Alpha numeric number with Series shall be drawn e.g. A: Q♥-A1-1234.
2. 2nd Prize: 9 individual 8 digit-Alpha numeric numbers shall be drawn - one number in each Series.
3. 3rd Prize: 100 Nos. of 4 digits shall be drawn (one number from each block of 100 tickets) which will be applicable to all Series. The first two digits of any of the numbers shall not be repeated in sequence number 00-99.
4. 4th Prize:
  - i) Joker 60: 9 numbers of 4 digit Alpha-numeric shall be drawn (1 out of J/Q/K, 1 out of H/S/D/C & A, 1 out of 1-5) - one number in each Series.
  - ii) Joker 48: 9 numbers of 4 digit Alpha-numeric shall be drawn (1 out of J/Q/K, 1 out of H/S/D/C & A, 1 out of 1-4) - one number in each Series.
  - iii) Joker 36: 9 numbers of 4 digit Alpha-numeric shall be drawn (1 out of J/Q/K, 1 out of H/S/D/C & A, 1 out of 1-3) - one number in each Series.
  - iv) Joker 24: 9 numbers of 4 digit Alpha-numeric shall be drawn (1 out of J/Q/K, 1 out of H/S/D/C & 2 out of A1/B1) - one number in each Series.
  - v) Joker 12: 10 numbers of 4 digit Alpha-numeric shall be drawn (1 out of J/Q/K, 1 out of H/S/D/C & 1 out of A&B, 1 out of 1-5) individually in each Series.  
The last two digits shall not be repeated in any Series.
5. The winning numbers will be drawn out of the following:
  - i) Joker means an Alpha number, one out of J/Q/K and one out of Heart/Spade/Diamond/Clove.
  - ii) Lucky number means an Alpha numeric number, one out of A/B and one out of 1-5.
  - iii) Numeric digits will be from 0000-9999.

**Play Rules**

1. An 8 digit number (ALPHA+NUMERIC) with Series shall be drawn for first prize (e.g. A Q♥ A1-1234). If the winning numbers with Series match with the numbers the player has chosen, the player will win Rs. 41000/-. If there are more than one winner, the prize amount will be divided equally among the winners. The number drawn for first prize shall be applicable to all options of the game in the respective Series. A ticket can win only one prize whichever is higher. (PARIMUTUAL).
2. If a player opts to play FULL SEQUENCE he has to select a Full Sequence No. e.g. Q♥A1-1234. If the numbers selected by the player match with the winning numbers of the 2nd prize in the same sequence, the player will win Rs. 40000/-.
3. If a player opts to play JOKER LUCKY he has to select a Joker & a Lucky number (1 out of J/Q/K and one out of H/S/D/C & one out of A/B and one out of 1-5) e.g. Q♥A1. If the numbers selected by the player match with the winning numbers of the 2nd prize, in the same sequence, the player will win Rs. 205/-.
4. If a player opts to play LUCKY 4 SEQUENCE he has to select a Lucky Sequence number (1 out of A/B and one out of 1-5 & one number of four digits) e.g. A1-1234. If the numbers selected by the player match with the 2nd prize winning number in the same sequence, the player will win Rs. 15000/-.
5. If a player opts to play JOKER 4 SEQUENCE he has to select a Joker Sequence number (1 out of J/Q/K and one out of H/S/D/C & one number of four digits) e.g. Q♥-1234. If the numbers selected by the player match with the 2nd prize winning number in the same sequence, the player will win Rs. 15000/-.
6. If a player opts to play STRAIGHT he has to select a 4 digits number e.g. 1234. If the numbers selected by the players match with the winning numbers in the same sequence, the player will win Rs. 10000/-.
7. If a player opts to play STRAIGHT-REVERSE he has to select a 4 digits number e.g. 1234. If the numbers selected by the players match with the winning numbers in Straight OR Reverse, the player will win Rs. 8500/-.
8. If a player opts to play BOX he has to select a 4 digits number e.g. 1234. If the numbers selected by the players match with the 2<sup>nd</sup> prize winning number, the player will win as follows:
  - (i) Box Non-repeating (24 way): If the winning number is 1234 and the number selected by the player match with the winning number in any order the player will win Rs. 700/-.
  - (ii) Box One-repeating (12 way) (Doubles): If the winning number is 1223 and the number selected by the player match with the winning number in any order the player will win Rs. 1400/-.

- (iii) Box Two-repeating (6 way) (Dual Doubles): If the winning number is 1122 and the number selected by the player match with the winning number in any order the player will win Rs. 2800/-.
- (iv) Box One-Tripled (4 way) (Triples): If the winning number is 0001 and the number selected by the player match with the winning number in any order the player will win Rs. 4200/-.
- (v) Box Quadruples: If the winning number is 1111 and the number selected by the player match with the winning number, the player will win Rs. 10000/-.
9. If a player opts to play MATCH 4 ADDITION OPTION, he has to select a set of numbers. If the last 4 digits of 2<sup>nd</sup> prize winning number matches with any one number in any sequence purchased, he will win Rs. 1300/-.
10. If a player opts to play LUCKY STRAIGHT he has to select a Sequence of Four numbers. e.g. A-234. If the numbers selected by the player match with the 3rd, 5th, 6th and 7th numbers of the winning numbers, in the same sequence, the player will win Rs. 3000/-.
11. If a player opts to play LUCKY BOX he has to select a Sequence of Four numbers. e.g. A-234. If the numbers selected by the player match with the 3rd, 5th, 6th and 7th numbers of the winning numbers, in any sequence, the player will win Rs. 550/- . If one number is repeated e.g. A-223 the player will win Rs. 1120/- . If 3 number is common e.g. A-222 the player will win Rs. 3360/-.
12. If a player opts to play LUCKY FRONT PAIR he has to select a Sequence of Four numbers. e.g. A1-23. If the numbers selected by the player match with the 3rd to 6th numbers of the winning numbers, in the same sequence, the player will win Rs. 1800/-.
13. If a player opts to play LUCKY BACK PAIR he has to select a Sequence of Four numbers. e.g. A1-34. If the numbers selected by the player match with the 3rd, 4th, 6th and 7th numbers of the winning numbers, in the same sequence, the player will win Rs. 1800/-.
14. If a player opts to play LUCKY SPLIT PAIR he has to select a Sequence of Four numbers. e.g. A1-24. If the numbers selected by the player match with the 3rd, 4th, 5th and 7th numbers of the winning numbers, in the same sequence, the player will win Rs. 1800/-.
15. If a player opts to play LUCKY ANY PAIR he has to select a Sequence of Five numbers. e.g. A1-234. The Player can win in following three ways:  
- If the numbers played match with the 3rd to 6th Number of the winning numbers in the same sequence, the player will win Rs. 600/-.  
- If the numbers played match with the 3rd, 4th, 6th and 7th Number of the winning numbers in the same sequence, the player will win Rs. 600/-.  
- If the numbers played match with the 3rd, 4th, 5th and 7th Number of the winning numbers in the same sequence, the player will win Rs. 600/-.  
If the player matches all his numbers with the 3rd to 7th Numbers of the winning numbers, in the same sequence, the player will win Rs. 1800/-.
16. If a player opts to play MATCH 4, he has to select a 4 digits number from 0000-9999. If the numbers selected by the players match with the last 4 digits of the 3<sup>rd</sup> prize winning number, the player will win Rs. 180/-.
17. If a player opts to play JOKER 60, he has to select a Joker from J/Q/K & H/S/D/C and a No. from A1-A5 e.g. Q©-A1. If the number selected by the player match with the winning number the player will win Rs. 105/-.
18. If a player opts to play JOKER 48, he has to select a Joker from J/Q/K & H/S/D/C and a No. from A1-A4 e.g. J©-A2. If the number selected by the player match with the winning number the player will win Rs. 84/-.
19. If a player opts to play JOKER 36, he has to select a Joker from J/Q/K & H/S/D/C and a No. from A1-A3 e.g. K©-A3. If the number selected by the player match with the winning number the player will win Rs. 63/-.
20. If a player opts to play JOKER 24, he has to select a Joker from J/Q/K & H/S/D/C and a No. from A1 or B1 e.g. K©-B1. If the number selected by the player match with the winning number the player will win Rs. 42/-.
21. If a player opts to play JOKER 12, he has to select a Joker from J/Q/K & H/S/D/C and a No. from A1-A5 or B1-B5 e.g. Q©-B1. If the number selected by the player match the winning number the player will win Rs. 21/-.
22. The player is only eligible for prize for the options selected. One winning entry entitles only one prize whichever is of higher prize category.

[www.goagovt.nic.in/gazette.htm](http://www.goagovt.nic.in/gazette.htm)

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